

Directions

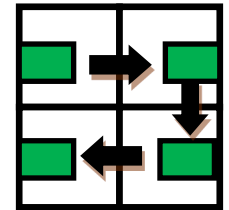
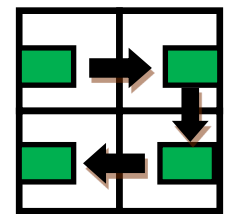
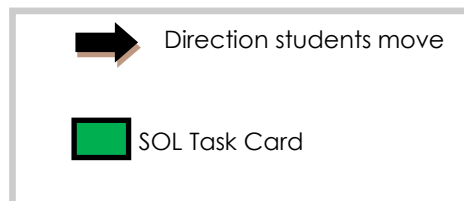
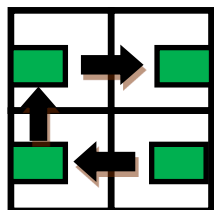
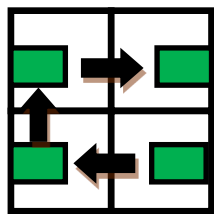
1. Place materials on students' desks.
2. Students stand and begin at their desks.
3. At the signal, students complete the content on the task card and record their answer on the recording sheet.
4. After each student completes the SOL task card, students demonstrate an exercise.
5. Students point to the next task card and "scoot" to the next desk at the signal.
6. Repeat steps 3-5.



Time
20-30
minutes

Materials

- SOL task cards
- Recording sheet/white board
- Writing utensil



Game and SOL IntegrationHistory and Social Science

Create task cards for left, right, below, and above. (K.3)

Language Arts

Create task cards for CVC words. (K.7, K.12)

Math

Create task cards for one more or one less. (K.1)

Science

Create task cards for magnetic and non-magnetic. (K.3)

Game and SOL Integration

History and Social Science

Create task cards of goods and services to identify. (1.7)

Language Arts

Create task cards of pictures of CVC words to spell.(1.6, 1.12)

Math

Create task cards for addition and subtraction problems. (1.5)

Science

Create task cards for items that dissolve, mix, or will not dissolve or mix in water. (1.3)

Game and SOL IntegrationHistory and Social Science

Create task cards identifying different locations on maps. (2.4, 2.5)

Language Arts

Create task cards for antonyms and synonyms. (2.7)

Math

Create task cards for double digit subtraction problems. (2.7)

Science

Create task cards for solids, liquids, and gases. (2.3)

Game and SOL IntegrationHistory & Social Sciences

Students use task cards for responsibilities of a good citizen. (3. 11)

Language Arts

Students use task cards for main idea. (3.5, 3.6)

Math

Students use task cards for place value. (3.1)

Science

Students use task cards for animal adaptations. (3.4)

Game and SOL IntegrationHistory & Social Sciences

Students use task cards for Virginia government, geography, and economics. (VS. 10)

Language Arts

Students use task cards for synonyms, antonyms, and homophones. (4.4 b)

Math

Students use task cards for elapsed time. (4.9)

Science

Students use task cards for weather conditions, tools, and phenomena. (4.6)

Game and SOL IntegrationHistory & Social Sciences

Students use task cards for causes, major events, and effects of the Civil War. (US1. 9)

Language Arts

Students use task cards for cause and effect. (5.5 j, 5.6 j)

Math

Students use task cards for fractions and decimals. (5.2)

Science

Students use task cards for characteristics of ocean environment. (5.6)